Sync Protocol Specs

- Write protocol specifications of three sync protocols:
 - PSync FullSync
 - PSync PartialSync
 - syncps (Pollere Inc)
- Precise and unambiguous:
 - ABNF for message formats
 - W3C-style algorithm listing for procedures
 - Spec should match existing reference implementations
- Benefit: enable interoperable implementations of these protocols
- Technology: Markdown, ASCII art, Scalable Vector Graphics (SVG)

RTCDataChannel Transport for Browsers



NDN Video using NDNts

What's wrong with iViSA?

- Huge JS bundle: 287KiB
 - PageSpeed score: 65
- Frequent producer downtime:
 - 86% availability in past 30 days
- Outdated dependency:
 - NFD 0.6.6 (18 months ago)
- To use YouTube fallback,
 - every page linking to the player must be modified.

https://ivoosh.ndn.today

- Smaller JS bundle: 131KiB
 - PageSpeed score: 96
- Producer: partial mirror using NDNts embedded repo
 - Lean and stable; no NFD needed

ts

- Hackathon tasks:
 - Add video encoding scripts
 - Embed YouTube fallback on the player page
 - Explore deploying with ndnpython-repo

Passive Name Visualizer





NFD, NDN-DPDK, Mini-NDN, ndnSIM, etc

go

- Read packets from pcap (GoPacket library)
 - Live capture or read from file
- Parse packets (NDNgo library)
- Visualize traffic (d3.js or similar)
 - Traffic volume over time
 - Name hierarchy within selected time period



NDNph – NDN-Lite Bridge

- Allow NDN-Lite application logic to run on platforms supported by NDNph
 - especially, ESP32
- Approach:
 - NDNph is a ndn_face_intf_t on NDN-Lite side
 - NDN-Lite is a transport on NDNph side
- Other tasks:
 - Mbed TLS security backend in NDN-Lite
 - Mbed is the default security library in NDNph, and has hardware acceleration on ESP32



- Technology stack:
 - C and C++11
 - Linux
 - (no ESP32 necessary)